



Alfa & GNATprove: progress and future work

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Achievements!

Progress in the last 6 months

- ▶ mode `check` is complete
 - ▶ absence of run-time errors in preconditions
- ▶ mode `prove` is complete:
 - ▶ verification of contracts
 - ▶ verification of absence of run-time errors
- ▶ preanalyzed standard library
- ▶ ACATS pass without errors
- ▶ transition from Why2 to Why3
- ▶ Alfa definition given by reference manual
- ▶ strategy for mixing proof+test:
 - ▶ Alfa friendly subset of Ada
 - ▶ special compiler mode for testing

Alfa contracts and code

```
1 procedure Shadow_Effect
2   (P : in out Painting; D : Dot)
3 with
4   Pre => (for some C in Color => P.Plain(C) = D),
5   Post => (for all C in Color =>
6           (if P.Plain'Old(C) = D then
7             P.Shadow(C) = D));
8
9 procedure Shadow_Effect
10  (P : in out Painting; D : Dot) is
11  begin
12    for C in Color loop
13      if P.Plain(C) = D then
14        P.Shadow(C) := D;
15      end if;
16    end loop;
17  end Shadow_Effect;
```

Alfa loop invariant

```
1 for C in Color loop
2   pragma Assert
3     (P.Plain = P.Plain'Old and then
4       (for all J in Color'First .. Color'Pred (C←
5         ) =>
6           (if P.Plain (J) = D then P.Shadow (J) =↔
7             D)))));
8   if P.Plain(C) = D then
9     P.Shadow(C) := D;
10  end if;
11 end loop;
```

Alfa functions

```
1 function Get_Plain (P : Painting; C : Color)
2   return Dot is (P.Plain(C));
3
4 function Plain_Is_Dot (..) return Boolean is
5   (Get_Plain(P,C) = D);
6
7 function Some_Plain_Is_Dot (..) return Boolean is
8   (for some C in Color => Plain_Is_Dot(P,C,D));
9
10 procedure Shadow_Effect (..) with
11   Pre  => Some_Plain_Is_Dot(P,D),
12   Post => (for all C in Color =>
13           (if Plain_Is_Dot(P'Old,C,D) then
14             P.Shadow(C) = D));
```

Alfa restrictions

- ▶ no tasking
- ▶ no exceptions
- ▶ no pointers
- ▶ no controlled types
- ▶ no `Unchecked_Conversion`
- ▶ no `goto`
- ▶ functions cannot write global variables

Restriction Alfa applies to units completely in Alfa.

- ▶ strong typing:
 - ▶ precondition: input parameters have in-type values
 - ▶ postcondition: output parameters have in-type values
 - ▶ → additional VCs to prove
 - ▶ what about global variables?
- ▶ effects:
 - ▶ global variables read and/or written
 - ▶ special Heap variable
 - ▶ computed by GNATprove
- ▶ non-aliasing:
 - ▶ similar to SPARK and Why3
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formal verification of P assumes:

- ▶ precondition of P
- ▶ postcondition of subprograms called
- ▶ both user-defined and implicit ones

Assumptions made for proof should be verified by testing.

2 cases:

- ▶ tested T calls proved P
 - check precondition of P at run-time
- ▶ proved P calls tested T
 - check postcondition of T at run-time
- ▶ ...during test of T!

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Testing and implicit contracts

- ▶ strong typing:
 - ▶ checks for in-type values added by compiler
- ▶ effects:
 - ▶ computed by GNATprove
- ▶ non-aliasing:
 - ▶ between arguments: checks added by compiler
 - ▶ between arguments and global variables in effects: detected by global static analysis

Alfa friendly restrictions

- ▶ no unchecked conversions between pointers
- ▶ no subprogram pointers
- ▶ no controlled types

Profile Alfa_Friendly applies to Alfa friendly units.

What next?

- ▶ generics: verification of instantiations
- ▶ formal containers
- ▶ discriminant records

```
1 type Image (Size:Natural; Color:Boolean) is
2 record
3     case Color is
4         when False => BnW : Pixels (1 .. Size);
5     ...
```

- ▶ tagged types, classwide types and dispatching

- ▶ global contracts:
 - ▶ needed for subprograms not implemented in Ada
 - ▶ possibly useful for separate verification
- ▶ attribute `Loop_Entry` (instead of `Old`)
- ▶ LLR similar to `Test_Case` but part of contract

- ▶ less VCs:
 - ▶ for example, N queens: 80 loc, 8609 VCs
 - ▶ need Why2 efficient WP in Why3
 - ▶ use memo feature of Why3 to avoid re-proving
 - ▶ remove trivial VCs guaranteed by strong type
- ▶ smaller VCs:
 - ▶ skip hypotheses due to RE checks
 - ▶ fine-grain use of theories and modules
- ▶ easier VCs:
 - ▶ better model of arrays (length, first)
 - ▶ separate components of records in Why3
- ▶ faster prover:
 - ▶ use built-in theories (arrays)
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- ▶ for proof alone:
 - ▶ non-aliasing between parameters and global variables
 - ▶ VCs for in-type parameter values (initialization)
- ▶ for test and proof:
 - ▶ special mode of GNAT compiler
 - ▶ detect violations of Alfa friendly subset
 - ▶ insert checks for in-type parameter values
 - ▶ insert checks for parameter non-aliasing
 - ▶ global static analysis for non-aliasing between parameters and global variables

- ▶ currently: batch mode
- ▶ integration in project files
- ▶ integration in GPS/GNATbench
- ▶ ability to use Why3 IDE
- ▶ which kind of interaction?