



Beyond Functional Properties

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Overview

Specifications can contain errors, too

- ▶ Assertions may contain run-time errors
- ▶ valid contracts may be meaningless or unhelpful
- ▶ valid contracts may not adequately summarize a subprogram

additional features that help write correct contracts

- ▶ Absence of run-time errors in assertions (in progress)
- ▶ "Semantic Dead Code" (not implemented)
- ▶ Detection of inconsistent preconditions (not implemented)

Assertions can contain run-time errors themselves

A principle of Hi-Lite

Proofs adopt the executable semantics of assertions

A question ...

What is the meaning of an assertion that raises a run-time error?

Our answer

It's the wrong question: assertions should never do that.

One goal of GNATprove

Prove the absence of run-time errors in programs *and* assertions

Assertions generate additional checks

Given the type definitions:

```
type Array_Range is range 1 .. 10;  
type IntArray is array (Array_Range) of Integer;
```

The following assertion will require an additional check:

```
for Index in Table'Range loop  
  -- This will generate a (provable) check:  
  --   J in Table'Range  
  pragma Assert  
    (for all J in Table'First .. Index - 1 =>  
      Table (J) /= Value);  
  ...  
end loop;
```

Preconditions must be self-guarded

Preconditions

- ▶ are treated as any other assertion;
- ▶ but cannot use any context

Wrong:

```
procedure P (X : IntArray; I : Integer)
  with Pre => (X (I) > 0);
```

Correct:

```
procedure P (X : IntArray; I : Integer)
  with Pre => (I in X'Range and then X (I) > 0);
```

A precondition must always contain all guards that guarantee run-time error free execution

An Alternative - Adding implicit checks

Accept:

```
procedure P (X : IntArray; I : Integer)
  with Pre => (X (I) > 0);
```

In the body of P, we assume I in X'Range.

But insert the check at every *call*:

```
-- Generates two checks:
--   I in X'Range and then X(I) > 0
P (X, I);
```

At the call site, more context is available to prove the checks

In Hi-Lite we choose the first variant

- ▶ Requires the programmer to write the check down;
- ▶ Does not add any implicit assumptions;
- ▶ Makes a subprogram declaration self-contained.

Semantic dead code

Goal: improve postconditions

Detect situations where the postcondition is correct, but:

- ▶ The postcondition is trivial
- ▶ Some code does not contribute to the postcondition;
- ▶ Not all modified variables are mentioned in the postcondition(?)

A trivial postcondition

```
function Max (X, Y : Integer) return Integer
  with Post => ((if X < Y then Max'Result = Y)
               or (if X >= Y then Max'Result = X));

function Max (X, Y : Integer) return Integer is
begin
  if X < Y then
    return Y;
  else
    return X;
  end if;
end Max;
```

- ▶ The postcondition is trivial (always true)
- ▶ The programmer wanted to join the conditions with "and"

An incomplete contract

```
procedure Set_Zero (X, Y : out Integer)
  with Post => (X = 0);

procedure Set_Zero (X, Y : out Integer) is
begin
  X := 0;
  Y := 0;
end Set_Zero;
```

- ▶ The postcondition does not mention all effects;
- ▶ The assignment to Y is not used to establish the postcondition.

Detecting redundant and inconsistent preconditions

```
procedure P (X, Y : in out Integer)
  with Pre  => (X <= 0 and X > 0),
  with Post => (...);
```

```
procedure Q (X, Y : in out Integer)
  with Pre  => (X > 0 and X > 0),
  with Post => (...);
```

- ▶ In both examples, the programmer made a mistake and wrote X instead Y in the precondition;
- ▶ The precondition of P is *inconsistent*, it can never be true; without any special mechanism, this subprogram will be proved correct, regardless of the postcondition;
- ▶ The precondition of Q contains a *redundant* part;
- ▶ We propose to detect such situations in GNATprove.